

Player Pass Cards

For Classic Players

Player and team staff pass cards are required at every classic game for any player or team staff to play in the game or be present on the sideline. Player and manager pass cards are issued by MAYSA after registration with your soccer club. (Coach pass cards are issued upon registration with WYSA, see <http://www.maysa.org/html/coaches/classes.php>.) Individuals without pass cards must remain on the spectator side of the field during the game. No exceptions.

Pass cards for MAYSA classic level teams will be mailed to team managers after registration and rostering by the club registrar. A copy of a player's proof of age (see below) for players who have not played Classic or Premier soccer before is required.

For Recreational Players

Player pass cards are not required at Recreational level games. However, player pass cards are required of rec players utilizing 'Club Passing' to play in classic games. (see 'Club Passing Policy', <http://www.maysa.org/documents/trg/clubpassing.pdf>.) They are usually required of all players for tournaments—check with the tournament director to be sure. Player pass cards for Recreational players will be provided upon submission of appropriate proof of age (see below) to MAYSA.

Proof of age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the uniformed services of the United States, a birth registration issued by an appropriate government agency or board of health records, a passport, an alien registration card issued by the United States Government, a certificate issued by the Immigration and Naturalization Service attesting to age, a current driver's license, an unexpired federal, state, or local government identification card (if documentation of date of birth is required), or a certification of a United States citizen born abroad issued by the appropriate government agency. *Hospital, baptismal, or religious certificates will not be accepted.*